# **Weekend Match Process**

## **Cancellation of fixtures**

In event that you are unable to fulfil your fixture you must first of all contact your opponent and the match official. You must then contact your respective Competition Administrator and inform them of the circumstances around the cancellation and when you propose the fixture will take place. As a reminder it is the Clubs responsibility to rearrange fixtures within 14 days of the original fixture. Failure to agree a date will result in the RFL specifying a date when this will take place.

# **Player Registrations**

All Clubs have access to check the LeagueNet system and can see the players that are registered to your Club. Please ensure your filter settings on the list participants screen are set to Season 2019, All Age Groups, Active, Season Player. If you have a new player wishing to join your Club, then they must register using the LeagueNet system. If a player wishes to transfer, then the club must request the transfer using the LeagueNet system. If you are not sure of a player status, then in the first instance please contact the Competition Administrator who will be able to advise.

Reminder – Please do not play a player that is not registered to your Club, this could invalidate your Clubs insurance.

# **Entering Results**

Results must be put on LeagueNet in the timescale set out in the Competition Rules, fines will be issued for non-compliance. It is important that the results come in on time as they directly feed the competition website and update the league tables, they are also sent out to the press to publish.

### **Team Sheets and Scoring Details**

Paper team sheets will still need to be used on a match day. The home club must send this to <a href="mailto:competitions@rfl.co.uk">competitions@rfl.co.uk</a>

Match information, including the playing list and scoring information must be entered onto LeagueNet by each Club, within 48 hours on completion of the game.

https://www.rugby-

<u>league.com/get involved/leaguenet support/club administrator/inputting team she</u> <u>ets scorers</u>

#### First Aid

Each home Club now has the responsibility for ensuring that a First Aider is present at each Match. The first aider should make themselves known to the Match Official before the start of any Match and shall remain for a minimum of 15 minutes after the end of the Game and shall speak directly with a designated Official from both Clubs, if necessary, to ensure that the correct reporting paperwork is completed. Match

Officials have been instructed not to permit a Match to take place without a first aider in attendance.

First aiders are required to register on the LeagueNet system as a volunteer using the relevant league link on the following page: <a href="www.rugby-league.com/get involved/leaguenet-support/volunteer-registration">www.rugby-league.com/get involved/leaguenet-support/volunteer-registration</a>

#### Reporting Injuries/Concussion

In the event there is a serious injury or concussion at your match this must be reported using the LeagueNet system. Reports are added in the post-game section which is the same area as where results are added, please view the following guide for further information:

www.rugby-

<u>league.com/get\_involved/leaguenet\_support/club\_administrator/reporting\_injuries\_concussion</u>

It is imperative that any head injuries are reported on the system as this information has to be submitted to the insurance company quarterly

Reminder that in the event a player sustains an injury to the head and the match official suspects they are suffering from concussion then they will stop the game and ask for the first aider to come on to see them. If the first aider suspects concussion the player should be removed from the field of play. If the player refuses to follow the first aider's advice then the match officials can hold up play until the player follows the instruction of the first aider. Advice for managing concussion can be find here. <a href="https://www.rugby-league.com/the\_rfl/concussion">https://www.rugby-league.com/the\_rfl/concussion</a>

#### LeagueNet

Reminder that there is a dedicated website for tips on how to use LeagueNet, this can be found at the following website: <a href="www.rugby-league.com/get\_involved/leaguenet\_support">www.rugby-league.com/get\_involved/leaguenet\_support</a>.

#### Contact at a weekend

We do have a duty officer available on Saturday from 10.00am until 6.00pm to deal with game day issues, they can be contacted for help and advice on **07866 784279** or on competitions@rfl.co.uk.