

HULL YOUTH AND JUNIOR - COMPETITION RULES 2026

1. **APPLICABLE OPERATIONAL RULES**

- 1.1 The Hull Youth and Junior League (HYJL) is part of the RFL Tier 4 Competition Structure within the National Community Rugby League (NCRL). Governance of this competition sits with the RFL under its Operational Rules for Tiers Three and Four, while day-to-day management is delegated to the HYJL Management Group.
- 1.2 These rules apply to all teams competing in the Hull Youth & Junior League (U12–U18). Primary Rugby League (U6–U11) is governed by its own dedicated Primary Rugby League Rules, which cover all playing, coaching, festival, and matchday requirements for those age groups. However, club membership requirements, volunteer qualifications, safeguarding standards, and the registration of primary-aged players remain subject to the relevant sections of this document.
- 1.3 All teams must also comply with the RFL Operational Rules applicable to Tiers Three and Four.

2. **MEMBERSHIP**

2.1 **Eligibility**

Membership is open to all Rugby League clubs in the Hull Region who meet the Annual Entry Criteria set by the Management Group. Membership may be reviewed if a club has a poor disciplinary record or fails to meet the criteria.

2.2 **Application Process**

Clubs must apply via the application process as specified by the League by the date set by the League. In 2026, this is the 4th January 2026. Membership is granted for one season only; all clubs must reapply each year.

2.3 **Fees**

The annual subscription for membership in the league shall be as follows:

- Primary teams (6s–11s): £20 per team
- Youth teams (12s–18s): £40 per team

All fees must be paid by 31st January 2026 and must be paid to the RFL.

2.4 **Club Roles and Qualifications**

2.4.1 **Mandatory Club Roles** Each club must have the following roles in place for membership to be approved:

- Club Chair
- Club Secretary
- Club Treasurer
- Club Welfare Officer (RFL-registered)
- Registered Game Day Managers
- Qualified First Aiders
- Coaches for each team

2.4.2 **Coaching Qualifications** Coaches must hold the following minimum qualifications:

- Primary age groups (U7–U11): Level 1 Coaching Licence

HULL YOUTH AND JUNIOR - COMPETITION RULES 2026

- Youth age groups (U12+): Level 2 Coaching Licence

All coaches must be registered on GameDay with up-to-date qualification and licence expiry dates.

2.4.3 These roles, along with key club details, must be submitted via the Club Registration Form (CRF1) by the published deadline. The CRF1 must include:

- Club Secretary, Treasurer, Chairperson (3 separate individuals)
- Optional Nominated Club Person
- List of teams for the season
- Coaches with qualifications and expiry dates. Coaches who remain in 'pending' status for more than 12 months will not be accepted as qualified coaches.
- Two separate contacts with email addresses
- Registered Game Day Managers (mandatory)
- Accreditation status
- Welfare Officer (RFL registered)
- Qualified First Aiders (mandatory)

The Club Secretary or Nominated Club Person is responsible for ensuring CRF1 accuracy and must have full GameDay access. Changes to volunteers must be notified in writing within 14 days.

Clubs must submit updated CRF1 information on 31 January.

2.5 **Club Meetings Attendance**

All member clubs are required to attend designated Club Meetings, including the Annual Clubs Meeting. Failure to attend without prior approval from the Competition Officer may result in a fine of up to £50 or other sanctions as determined by the HYJL Management Group.

3. **START AND END DATE OF THE COMPETITION**

- 3.1 The RFL shall determine the commencement date of its competition and the date upon which it shall cease. These dates will fit between the 1st of March and the 31st of October in any year unless otherwise approved by the RFL, including the possibility of play-offs extending into November.
- 3.2 Any outstanding games at this time will be awarded by the Management Group once they have considered all facts around the original and any subsequent postponements in accordance with the rules in section 6.

HULL YOUTH AND JUNIOR - COMPETITION RULES 2026

4. PLAYER REGISTRATIONS

4.1 All players should annually register with the club using the RFL GameDay system. The League will circulate a link to the registration portal to the clubs to commence the registration process.

4.2 Each team shall be permitted to register players up to the following maximum limits:

- U12–U17: Maximum of 22 registered players
- U18: Maximum of 30 registered players

The Management Group may grant exceptions to allow for additional registrations beyond these limits.

4.2.2 The minimum number of players that must be registered for a team to be involved in formal competitions is as follows:

- U12–U15: Minimum of 15 registered players
- U16–U18: Minimum of 17 registered players

The Management Group may grant exceptions to allow for additional registrations beyond these limits.

4.2.3 Teams below the minimum threshold may be refused scheduled fixtures and may be allocated development fixtures only until numbers increase.

4.2.4 Teams may register more than the maximum only with Management Group approval, ensuring competitive balance and safeguarding considerations.

4.2.5 Clubs may operate two teams at the same age group.

- If both teams are entered as standalone league teams, they must operate independently and cannot mix players.
- If the second team is entered as a development team, they may mix players freely between the two teams.

4.2.6 Where two standalone teams compete in the same division, mixing players is prohibited. Breaches will be dealt with under the in-house transfer rules and may result in sanctions.

4.2.7 Clubs running two teams must have a minimum of 30 registered players and may register up to 44, not including talent transfers, subject to Management Group approval.

4.2.8 Temporary movement of up to five players from the lower division to the higher division is permitted, subject to the rules in Section 4.7.

4.3 Players are eligible to play in their true age group or one age group above, in line with RFL Operational Rules. Players may only register for one team per season.

4.4 Players must have turned 16 before participating in U18 fixtures, in line with RFL Operational Rules.

HULL YOUTH AND JUNIOR - COMPETITION RULES 2026

4.5 The RFL may introduce, from time to time, new registration processes.

4.6 **Player Dispensation (Youth & Junior)**

4.6.1 Player dispensations are governed by the [RFL Dispensation Policy](#). The League does not administer or approve dispensations; all clubs must follow the RFL policy and associated procedures in full.

4.6.2 Dispensation requests may be considered where a player's welfare, safety, or access to the game would otherwise be compromised. Dispensations are only granted in defined circumstances, including (but not limited to) disability, significant physical development delay, chronic health conditions, cognitive or educational delay, access or pathway restrictions, exceptional individual needs, or the requirement to use medical devices or personal protective equipment.

4.6.3 All applications must be submitted in accordance with the [RFL Dispensation Policy](#), using the official RFL process and supported by appropriate evidence. Applications must be submitted through the Club Welfare Officer.

4.6.4 Dispensations will not be granted where they pose a safeguarding risk, create a competitive imbalance, or compromise the integrity of the competition.

4.6.5 Clubs are responsible for ensuring that any player granted dispensation complies with the terms, conditions, and limitations set out in the RFL approval. The League will recognise only those dispensations formally approved under the RFL Dispensation Policy.

4.7 **Transfers**

4.7.1 Teams may apply to transfer up to three players per season. Where a club submits two transfer requests from the same team, the Management Group may restrict any further transfers from that team for the remainder of the season, in order to protect competition integrity and ensure teams remain viable. Please note that the decision of the Registration Coordinator is final. There will be no appeals process once a decision has been made.

4.7.2 Where a player seeks to transfer and is seeking discretion of the Management Group, the Management Group will make a decision based on whether to approve such a transfer based on all the factual circumstances and evidence placed before it. The onus is on the Club to provide all evidence required, and there shall be no right of appeal. Factors that the panel may take into consideration in choosing to apply discretion or not include: -

- Has the Player transferred previously in that Season?
- How many Players has the new Team registered?
- What effect does allowing the transfer to have on the team the player is leaving
- The number of Scholarship Players at both Teams involved in the transfer
- How many transfers has the team had in that season? And how many from the team is the player transferring from?
- Any other individual factors that make the transfer necessary or not.

HULL YOUTH AND JUNIOR - COMPETITION RULES 2026

- 4.7.3 Any player who signed a Professional contract for the following Season must finish their current season with their existing Team and may not transfer to a new Team.
- 4.7.4 It is the responsibility of the Club the player is moving to, to initiate the transfer. The parent/guardian has final sign-off on the transfer. The process must be completed in full, including parent/guardian sign-off, before a player plays. The Registration Coordinator will communicate further details on the process.
- 4.7.5 Players may attend up to two training sessions with a prospective new club before transfer approval, provided the receiving club notifies the current club and the Management Group to seek approval of a training request.
- 4.7.6 Clubs must declare if a player owes money or property. The maximum recoverable amount is £30, excluding kit/trophies. The £30 cap applies to monetary debts only. Kit and property must still be returned.
- 4.7.7 If a transfer is submitted evidencing that there are genuine safeguarding issues pursuant to the RFL's Safeguarding Policy, then this will be dealt with by the League's Welfare Officer, who will seek guidance from the RFL Safeguarding Team. The transfer will be held in abeyance until all investigations have been concluded. Any malicious or false allegation of a breach of the Safeguarding Policy shall be considered Misconduct.
- 4.7.8 Scholarship players may transfer, subject to review. Transfers to clubs exceeding eight scholarship players per team may be refused.
- 4.7.9 The deadline for transferring players shall be the 31st of August. Only players from disbanded teams will be able to move after this date.
- 4.7.10 Where the club a player is leaving fails to engage with the transfer process, does not respond within a reasonable timeframe, or does not provide the required information, the Management Group reserves the right to approve the transfer in order to protect the player's welfare and ensure fair access to the game.
- 4.8 In-House transfers (within the same club)
- 4.8.1 A player may transfer between teams within the same club only if both teams are registered in the League. Eligible players (see 4.8.3) are permitted one in-house transfer per season; any further movement will count towards the club's external transfer quota.
- 4.8.2 The club must complete the official in-house Transfer Form, signed by the Club Secretary, and submit it to the League. Once approved, the player is expected to remain with the new team for the remainder of the season. Any return to the previous team within the same season will be treated as a second transfer and will count on the quota.
- 4.8.3 In-house transfers cannot be used to bypass external transfer quotas. Players who have already transferred into the club from another club during the same season are not eligible for an in-house transfer.

HULL YOUTH AND JUNIOR - COMPETITION RULES 2026

4.8.4 All in-house transfers must be recorded on GameDay, with ID cards updated for both teams to reflect the new team. Clubs failing to complete the process correctly may face fines or fixture forfeiture.

4.8.5 The League reserves the right to refuse in-house transfers if they are deemed to create an undue competitive advantage or undermine competitive balance. Any disputes regarding in-house transfers will be referred to the League Transfer Panel, whose decisions are final and binding.

4.9 Free Agents and Disbanded Teams

4.9.1 Players from a disbanded team at Youth and Junior age groups will be deemed to be free agents, subject to 4.8.2 to 4.8.4.

4.9.2 No Club or Club Official shall incite or encourage a team to disband. Where the Management Group reasonably believes that a team has been incited or encouraged to disband, it may impose such restrictions on the transfer of those players to the Club, or to the Club or Club Official responsible, as it sees fit. This is in addition to any Misconduct action that may be taken.

4.9.3 A free agent is defined as a player who has not been registered for a full playing season. Free agents may register with a new club provided they do not owe monies or property to a previous club. A transfer will be required to move the playing record to the new club; this movement will not count towards the club's transfer quota.

4.9.4 Where there is a team at the original club with less than 20 players, and the player is eligible to play, they would not be classed as a Free Agent

5. STRUCTURE OF COMPETITION

5.1 The RFL, in conjunction with the HYJL Management Group, will determine the structure, format, and size of the League each season, including any play-off structure. This may include mixed-age competitions where necessary to ensure meaningful fixtures.

5.2 The League will operate the following age groups in 2026: U12, U13, U14, U15, U16, U17.

Where numbers require, mixed-age divisions may be formed. In mixed-age fixtures, the lower age group's playing time will apply unless both teams agree otherwise.

5.3 The Fixture Coordinator, following consultation with the Management Group, will allocate teams to divisions based on:

- competitive balance
- historical performance
- squad size and stability
- club development needs
- geographical considerations where appropriate

The Management Group may adjust divisions where necessary to maintain meaningful competition.

HULL YOUTH AND JUNIOR - COMPETITION RULES 2026

- 5.4 The competition will operate between 1 March and 31 October, unless otherwise approved by the RFL. Play-offs may extend into November.

The fixture calendar will typically include:

- March–July: Weekend fixtures
- May–July: Midweek fixtures where required
- Summer break: Around mid-July
- September: Additional midweek fixtures if needed

- 5.5 The League will operate a top-four play-off format for the U14, U15 and U16 Premier Divisions, where deemed appropriate by the Management Group.

Play-off fixtures will be arranged at neutral venues unless otherwise agreed.

- 5.6 Only players who have played two or more league fixtures for their team are eligible to participate in the play-off stages.

- 5.7 Teams that have forfeited two or more fixtures during the season will not be eligible for the play-offs. The next highest-placed eligible team will take their place.

5.8 **League Tables**

- 5.8.1 League tables will be compiled using the standard points system, with two points awarded for a win, one point for a draw, and no points awarded for a loss.

- 5.8.2 The team with the highest number of points at the end of the regular season will finish top of the league table.

- 5.8.3 Where two or more teams finish level on points, their relative positions will be determined first by the head-to-head results in league fixtures between the teams concerned. If the head-to-head record is tied, the aggregate score across those fixtures will be used. If the teams remain level after applying these criteria, positions will be determined by the toss of a coin conducted by the RFL.

- 5.8.4 For any forfeited fixture, a notional score of 24–0 will be applied against the defaulting team, along with a deduction of one league point.

- 5.8.5 If a team withdraws from the competition before completing 50% of its scheduled fixtures, its record will be expunged from the league table. Where a team has completed 50% or more of its fixtures prior to withdrawal, the remaining unplayed fixtures will be awarded to their opponents.

- 5.8.6 If a club is expelled or suspended from the competition, its record will be expunged in full, regardless of how many fixtures it has completed.

6. **FIXTURES - GENERAL**

- 6.1 All League and Cup fixtures will be arranged and published by the Fixture Coordinator. Once divisions have been finalised, all results between teams remaining in the same division will stand as league points. A fixture must be played to receive points unless

HULL YOUTH AND JUNIOR - COMPETITION RULES 2026

otherwise. After teams are split into Cup and Shield competitions, league tables will reset and only results recorded within the new competition will count.

- 6.2 Teams entering the competition must fulfil all fixtures as scheduled. No fixture may be arranged, amended, or cancelled without the prior approval of the Fixture Coordinator. Friendly matches may only take place with the sanction of the Fixture Coordinator, who will appoint the Match Official.
- 6.2.1 Clubs may continue to request a Match Official for their scheduled fixtures in line with current practice; however, all appointments will be confirmed and allocated by the Fixture Coordinator through the weekly schedule. Clubs are not permitted to appoint their own referees for any fixture, including friendlies.
- 6.3 Where a club wishes to postpone or rearrange a fixture, the club must first contact its opponents to seek a mutually agreeable alternative date. A formal request must then be submitted to the Fixture Coordinator, stating the reason for the request and confirming that both clubs have been consulted. Rearrangement requests must normally be submitted with a minimum of ten days' notice. Requests made within the final four weeks of the season will not be permitted except in exceptional circumstances.
- 6.4 Points for and against will not be used to determine the final league positions where teams finish level on points for first place. In such circumstances, the head-to-head league results between the teams concerned will be assessed. If the head-to-head record is tied, the aggregate score of those fixtures will be used. If the teams remain level, a play-off will be arranged at a neutral venue to determine the league winner. For all other league placings, including promotion and relegation, points difference will apply.
- 6.5 A team that concedes or otherwise fails to fulfil a fixture will, on the first occasion, receive notification that the default has been recorded. Further defaults will result in escalating sanctions, including points deductions and potential financial penalties. A notional score of 24–0 will be applied against the defaulting team. On the second default, the team will lose one league point; on the third default, two league points; and on the fourth default, three league points. On the fifth default, the team's remaining divisional fixtures will be suspended, and the team will become a merit member of the League, eligible only to play friendly matches. The Management Group may, at its discretion, suspend fixtures or withdraw membership at any time where fixtures are not being fulfilled. Any team reapplying after withdrawal must lodge a £100 Fixtures Bond before 1 February and register at least 20 players committed to competition.
- 6.6 If the home club suspects that its ground may be unfit for play due to adverse weather or other causes, it must immediately contact a Match Official from the RFL-approved list to conduct a ground inspection. If the Match Official deems the ground unfit and unlikely to become playable before the scheduled kick-off, this decision must be communicated immediately to the visiting club, the appointed Match Official, and the Fixture Coordinator. All weather-related postponements must be notified to the Fixture Coordinator within one hour of the decision. Failure to follow this procedure may result in a finding of Misconduct, and the home club may be required to reimburse reasonable travel expenses incurred by Match Officials or the visiting club.

HULL YOUTH AND JUNIOR - COMPETITION RULES 2026

- 6.7 Where a match does not take place because the away club fails to attend, the club will be deemed guilty of Misconduct and will be liable to pay £50 compensation towards refreshment costs. Where a fixture is postponed due to weather or pitch conditions, the Fixture Coordinator will determine the rearranged date unless both clubs have already agreed an alternative date in line with the rearrangement procedures.
- 6.8 Games may only be rearranged to ensure they are played safely, fairly, and with the intended number of players. Common reasons for rearrangement include unavoidable player or coach commitments, referee or pitch availability, weather-related issues, or conflicts with cup fixtures. Teams must first contact their opponents to attempt to agree a new date before submitting a formal request to the Fixture Coordinator. Rearrangement requests must normally provide at least ten days' notice and must clearly state the reason for the request. Reversing a fixture on the same day is not considered a rearrangement but must be communicated. If permission to rearrange is not granted, teams have 24 hours to decide whether to forfeit the game or play a smaller-sided match. Rearrangement requests will not be permitted within the final four weeks of the season. Cup fixtures may only be moved up to 72 hours from the originally scheduled date.
- 6.9 Friendly matches may only take place with the sanction of the Fixture Coordinator, who will appoint the Match Official. While clubs may request an official, all appointments must be confirmed through the Fixture Coordinator. Clubs are not permitted to appoint their own referees. Any club playing a match without permission will be in breach of League rules and may be subject to sanction.
- 6.10 Home clubs must confirm the fixture and kick-off time with their opponents by 9pm on the Tuesday preceding the fixture. Failure to do so will result in a fine. If a team cancels a fixture after the Monday deadline, the fixture will be awarded 24–0 to the opposition and may be subject to a fine. Visiting teams may also be responsible for food costs and referee fees. Teams that postpone late and have not played their reverse fixture will lose their home advantage for the rearranged game. Postponed games must be rearranged by the Fixture Secretaries by 9pm on the Tuesday following the postponement.
- 6.11 Kick-off times and match durations will be set by the League and published annually. Where multiple teams from the same club are scheduled at home, all kick-off times must be confirmed with opponents, the Fixture Coordinator, and the Match Officials Appointments Secretary by the preceding Thursday. Where kick-off times conflict, the higher age group will take priority. Times may be varied if both clubs agree.
- 6.12 To maintain the continuity of the playing programme, the Fixture Coordinator may, where necessary, bring forward fixtures scheduled for later in the season. Backlog dates should not be treated as free weekends, and clubs should expect to be allocated fixtures on these dates.
- 6.13 Cup Rules**
- 6.13.1 Cup competitions will be administered by the HYJL Management Group and will operate in accordance with the RFL Operational Rules. Entry into Cup competitions is optional, and clubs must apply through the Competition Officer once applications open. In accordance with Operational Rule B3:2:2, Cup fixtures will take precedence over

HULL YOUTH AND JUNIOR - COMPETITION RULES 2026

League fixtures, and any League match affected by a Cup tie will be rearranged by the Fixture Coordinator.

- 6.13.2 A player may only represent one team in any Cup competition during the season. Only players who have played at least one League or Cup fixture for their team are eligible to participate in the Cup play-off stages. Eligibility checks remain the responsibility of the club, and any breach may result in forfeiture of the fixture.
- 6.13.3 Where Cup competitions operate in a group format, any match that finishes level after normal time will be recorded as a draw, with each team receiving one point. In knockout fixtures, if the scores are level at the end of normal time, the match will proceed to Golden Point extra time, played in periods of up to 5 minutes each way until the first score.
- 6.13.4 The draw for each round of the Cup will be conducted on the basis that the first-named club is the home team and the second-named club is the away team. For semi-finals, home advantage will be awarded to the first team drawn, provided that the club can supply a full-size pitch, a physical barrier, and appropriate match official arrangements. Where a club cannot meet these requirements, the Management Group will identify a suitable alternative venue. Cup finals will be played on dates confirmed by the Management Group, and once published, these dates will not be changed except in circumstances outside the control of the League or where otherwise determined by the Management Group for the good of the game.
- 6.13.5 Where Cup competitions operate in a group format, forfeited fixtures will be recorded as a 24–0 result in favour of the non-offending team, and the defaulting club will be fined £50. In knockout competitions, forfeits will be recorded as a 24–0 result unless otherwise determined by the Management Group. All Cups must be returned to the League one month before the finals of the following season, in a clean and good condition. Clubs will be liable for any costs incurred due to loss, damage, or failure to return trophies.

7 MATCH DAY OPERATIONS

- 7.1 Home clubs must confirm the fixture details and proposed kick-off time with the visiting club by 9 pm on the Monday preceding the fixture. Match Official appointments are published later in the week by the Referee Society; however, the League will continue to work with the Society to ensure appointments align with agreed kick-off times wherever possible.
- 7.2 If a team cancels a fixture after the Monday deadline:
- The fixture will be awarded 24–0 to the opposition and subject to a fine.
 - Visiting teams may also be responsible for food costs (up to £30) and referee fees.
 - Teams that postpone late and have not played their reverse fixture will lose their home game advantage.
- 7.3 Postponed games must be rearranged by Fixture Secretaries by 9pm Tuesday
- 7.4 Kick-off times are set by the League as standard for each age group and should be used unless both clubs agree an alternative. Any agreed variation must be

HULL YOUTH AND JUNIOR - COMPETITION RULES 2026

communicated to the Fixture Coordinator, who will liaise with the Referee Society to ensure Match Official appointments can be accommodated.

- 7.5 To maintain the continuity of the playing programme, the Fixture Coordinator shall be empowered, if necessary, to bring forward to an earlier fixture date scheduled for later in the season.

7.6 **Contacting Opponents and Kit Obligations**

- 7.6.1 In accordance with the Operational Rules, it is the responsibility of the home Club, during the week preceding a game, to contact both its opponents and the relevant Match Officials regarding team colours and ground directions.

- 7.6.2 In the event there is a clash of colours, the away team must wear an alternative strip.

7.7 **Team Numbers and Match Format**

The following rules apply regarding team numbers and match format:

- Providing both teams have 13 players, then the game must start at 13-a-side
- Should a team have fewer than 13 players, the game should be played with equal numbers.
- If, during a game a team is reduced, due to injury, to fewer than 13 players, then teams should be made equal. (This does not apply when a team is reduced due to disciplinary actions - sin bin / sending off)
- Teams may lend or borrow players with the consent of both teams

Failure to comply will result in the opposition being awarded the game 24–0.

7.8 **Technical Areas**

- 7.8.1 All non-playing personnel and interchanges must remain in the designated technical area throughout the Match. They are not permitted to station themselves around the field, other than when managing a player who has been removed from play, or when time management principles have been implemented (other than tracking physios) and are subject at all times to the control of the Match Officials.

- 7.8.2 There should be no more than 5 non-playing members of staff in the technical area; all of these must wear an 'high viz' vest so they can be identifiable.

3 x Coaches
1 x Game Day Manager
1 x First Aider

7.9 **Medical Requirements**

- 7.9.1 It is the requirement of each Home Club to ensure that a First Aider is in attendance at each game. The first aider should make themselves known to the Match Official before the start of any Match and shall remain for a minimum of 15 minutes after the end of the Game and shall speak directly with a designated Official from both Clubs, if necessary, to ensure that the correct reporting paperwork is completed. In the event that there is no first aider then the Match Official will not permit a game to take place.

HULL YOUTH AND JUNIOR - COMPETITION RULES 2026

7.9.2 First aiders should be listed on the team sheet and are required to register on the GameDay system as a volunteer.

7.9.3 In the event a player sustains an injury to the head or displays signs or symptoms of concussion, the Match Official will stop the game and ask for the first aider to attend to them. If the first aider suspects concussion the player MUST be removed from the field of play and remain off the field of play. If the player refuses to follow the first aider's advice, then the Match Officials can hold up play until the player follows the instruction of the first aider. Advice for managing concussion can be found [HERE](#). The RFL is supportive of and follows the SRA concussion guidance – please read through the guidance in full [HERE](#) and ensure they are applied to matches and training at all times.

7.10 Reporting Injuries and Concussion

7.10.1 In the event there is a serious injury or concussion at a Match this must be reported using the GameDay system. Reports are added in the post-game section which is the same area as where results are added. It is imperative that any head injuries are reported on the system as this information has to be provided to the insurers.

7.11 Team Sheets and Reporting Results

7.11.1 The home club, in consultation with the Match Official and designated officer from the opposition, must agree the result immediately on completion of the game and enter the result onto GameDay within 60 minutes. Failure to comply will result in a £10 administration fine.

7.11.3 Each club is responsible for ensuring its points scoring information is updated within the player stats area on the GameDay system within 48 hours following the completion of the game. Failure to do so will result in a £10 administration fine.

7.12 Abandonment of Games

7.12.1 If a game is abandoned with more than three-quarters of the playing time elapsed, the result shall stand unless otherwise determined by the RFL. If less than three-quarters of the playing time has elapsed, the RFL (via the Management Group), at its sole discretion, may order the game to be re-played.

7.12.2 If a game is abandoned due to misconduct by only one team, that team will forfeit the fixture.

- If the offending team is ahead or drawing, the score is recorded as 24–0 to the non-offending team.
- If the non-offending team is ahead, the score stands.

8 DISCIPLINE, SUSPENSIONS AND FINES

8.1 All disciplinary matters, suspensions, fines and appeals shall be dealt with in accordance with Section D of the RFL Operational Rules and the F9 On-Field Sentencing Guidelines.

9 APPEALS

HULL YOUTH AND JUNIOR - COMPETITION RULES 2026

- 9.1 Appeals against disciplinary sanctions shall be conducted under Section D of the RFL Operational Rules, with reference to the F9 On-Field Sentencing Guidelines where applicable.